

# Improved Fx-VSSLMS algorithm for active vibration control of smart cantilever beam<sup>①</sup>

Fang Yubin(方昱斌)<sup>②</sup>, Zhu Xiaojin<sup>②</sup>, Li Xiangmin, Miao Zhonghua, Gao Zhiyuan, Zhang Hesheng  
(School of Mechatronic Engineering and Automation, Shanghai University, Shanghai 200072, P. R. China)

## Abstract

Filtered-x least mean square (Fx-LMS) algorithm is popular in many adaptive processes. As its contradiction between convergence speed and steady-state error, the improvements of Fx-LMS algorithm with variable step size (VSS) have been developed. To strengthen the robustness of variable step size least mean square (VSSLMS) algorithms to noise disturbance in active vibration control (AVC) application, nine VSSLMS algorithms are introduced in detail. Then an improved VSSLMS algorithm is proposed for better performance. At last, the performance of these VSSLMS algorithms are compared in AVC experimental system with different noise level. The experimental results verifies the effectiveness and robustness of the proposed VSSLMS algorithm in AVC application.

**Key words:** active vibration control (AVC), filtered-x least mean square (Fx-LMS), variable step size least mean square (VSSLMS), robustness, flexible beam

## 0 Introduction

In the field of mechanical engineering, the increasing flexible structures are applied for lightweight and system stability<sup>[1]</sup>. But it may introduce vibration when working with uncertain load and external disturbance. However, mechanical flexible structures often incur unwanted vibration which can significantly degrade the performance and even result in catastrophic system failure<sup>[2]</sup>. Thus, to suppress the vibration of flexible structure effectively is a significant issue<sup>[2]</sup>. A lot of achievements have been obtained in theoretical and practical researches on the active vibration control (AVC) of flexible structure<sup>[3-6]</sup>. While focusing on the control method, the adaptive control has obtained wide attention for its good adaptability to time-varying system.

Filtered-x least mean square (Fx-LMS) is one of the most popular adaptive algorithms in active vibration control applications due to its robustness and easiness to use. The block diagram illustrating Fx-LMS algorithm in feedforward AVC system was presented<sup>[8]</sup>.

Although Fx-LMS algorithm has many advantages in adaptive application, there are also some defects in the tradeoff of convergence speed and steady-state error caused by fixed step size of LMS algorithm. Specifically,

ly, large step size can get quick convergence, also get large mean square error (MSE) in steady-state. On the other hand, small step size makes the convergence slow. Therefore, many kinds of VSSLMS algorithms were proposed<sup>[9]</sup>.

Most of the VSSLMS algorithms were proposed in applications of system identification. In AVC systems, the step size may change to a big value when a sudden disturbance occurs. Thus, the system may oscillate near the steady-state, even be divergent. Therefore, the robust to noise disturbance of VSSLMS algorithm should be considered when they are used in AVC system.

In this work, nine VSSLMS algorithms are reviewed in detail and an improved VSSLMS algorithm is developed to get better robustness performance. An AVC experimental system of flexible piezoelectric cantilever beam is set up to compare the performance of these VSSLMS algorithms. The above 10 VSSLMS algorithms are used in the feedforward filtered-x structure and compared in AVC experimental system in different noise level. The experiment results prove the robust to noise of the developed VSSLMS algorithm.

The rest of the paper is organized as follows. Section 1 reviews nine VSSLMS algorithms in detail. Section 2 proposes an improved VSSLMS algorithm. Complexity comparison of these VSSLMS algorithms is given

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② To whom correspondence should be addressed. E-mail: shzhuxj@163.com  
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in Section 3. An AVC experimental system of flexible piezoelectric cantilever beam is set up in Section 4. And the performance of these VSSLMS algorithms are compared and analyzed. Some conclusions are drawn in Section 5.

## 1 VSSLMS algorithms

The block diagram of Fx-LMS algorithm in AVC was shown in Fig. 1. The residual error  $e(n)$  is obtained through vibration response of disturbance and control output. It can be expressed as

$$e(n) = d(n) - S(n) \times [W^T(n)x(n)] \quad (1)$$

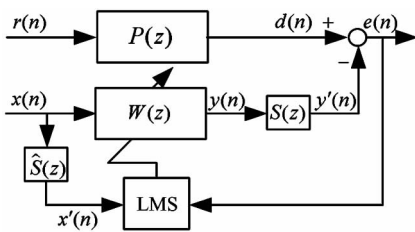
where,  $n$  is the time index,  $S(n)$  is the impulse response of the secondary path  $S(z)$  which includes the digital-to-analog converter, reconstruction filter, power amplifier, vibrational path from actuator to error sensor, error sensor, and analog-to-digital converter and so on. The coefficients of adaptive filter  $W$  is adjusted to minimize the square of residual error through LMS algorithm. The adaptive filter has the finite impulse response (FIR) type:

$$W(n) = [w_0(n) \ w_1(n) \ \cdots \ w_{L-1}(n)]^T \quad (2)$$

And LMS algorithm updated the filter coefficients according to the well-known formula<sup>[8]</sup>:

$$W(n+1) = W(n) + \mu x'(n)e(n) \quad (3)$$

where,  $L$  is the length of the adaptive filter and  $\mu$  is the fixed step size.  $x'(n)$  is obtained by filtering reference  $x(n)$  through  $\hat{S}(z)$ ,  $\hat{S}(z)$  is the estimate of secondary path  $S(z)$ .



**Fig. 1** Block diagram of Fx-LMS algorithm in feedforward AVC system

As the important part of Fx-LMS algorithm, LMS algorithm has some weaknesses about its fixedstepsize. For improving the effect of this algorithm, nine typical VSSLMS algorithms were presented. These VSSLMS algorithms are classified into 4 series by the characteristic of their step size updating formulas. All symbols used in this section have been listed in Table 1.

### 1.1 VSSLMS-A1

Shan et al.<sup>[10]</sup> proposed a VSSLMS algorithm in 1988 and simplified the original version in 1990. The

Table 1 List of symbols

Parameter	Description
$e$	Error signal
$L$	Length of adaptive filter
$x$	Input signal
$\mu$	Step size
$\alpha$	Scaling factor
$\gamma$	Small positive parameter
$\varepsilon$	Constant much less than input signal
$\eta$	Constant close to 0
$\lambda$	Forgetting factor
$\bar{\mu}$	Scalar step size
$\mu_{\max}$	Upper limit of the step size
$\mu_{\min}$	Lower limit of the step size
$\nu$	Dumping factor
$\rho$	Estimate of the correlation between input signal and error signal
$\tau$	Threshold parameter
$\xi$	Constant close to 1
$\phi$	Estimate of the gradient vector

simplified edition is currently known as correlation LMS algorithm, which is given as

$$\mu(n) = \frac{\alpha | \rho(n-1) |}{x^T(n-1)x(n-1)} \quad (4)$$

$$\rho(n+1) = \lambda \rho(n) + (1-\lambda)x(n)e(n) \quad (5)$$

where,  $\mu(n)$  satisfies  $0 < \mu(n) < \mu_{\max}$ <sup>[11]</sup>,  $\rho(n)$  is an estimate of the correlation between input signal and error signal at time  $n$ . And the authors suggested that the scaling factor  $\alpha$  should be chosen experimentally, the forgetting factor  $\lambda$  got the value in the range of  $[0.9, 1]$ . The authors claimed their algorithm was robust in the disturbance and the case of sudden changes of noise level.

### 1.2 VSSLMS-A2

Ramadan et al.<sup>[12]</sup> proposed this VSSLMS algorithm in 2005 which is given as

$$\mu(n) = \frac{\bar{\mu} \|e_T(n)\|^2}{\varepsilon + \lambda \|e(n)\|^2 + (1-\lambda) \|x(n)\|^2} \quad (6)$$

$$\|e_T(n)\|^2 = \sum_{i=0}^{T-1} |e(n-i)|^2 \quad (7)$$

where,  $\|e(n)\|^2$  is the square norm of the error vector,  $\|e_T(n)\|^2$  is the square norm of the error vector with  $T$  length.

The authors claimed that their algorithm showed better performance in the stationary environments and especially in responding to an abrupt change in the unknown system parameters.

### 1.3 VSSLMS-B1

Karni et al.<sup>[13]</sup> proposed VSSLMS algorithm in 1989 which is given as

$$\mu(n) = \mu_{\max}(1 - \exp(-\nu \| \mathbf{x}(n)e(n) \|^2)) \quad (8)$$

where,  $\mu(n)$  satisfies  $0 < \mu(n) < \mu_{\max}$ .

Ref. [13] suggested dumping factor  $\nu$  could get a value larger than 1. If  $\nu \rightarrow \infty$ , the algorithm become the conventional LMS algorithm and  $\mu = \mu_{\max}$ . Ref. [13] compared their algorithm with the 2-stage method and got a faster convergence speed and a smaller misadjustment.

### 1.4 VSSLMS-B2

Li et al.<sup>[14]</sup> proposed VSSLMS algorithm in 2009. The step size is updated as

$$\mu(n) = \mu'(n) \left( \frac{1}{(1 + \exp(-\nu(n) | e(n) |))} \right) \quad (9)$$

$$\mu'(n) = \lambda \mu'(n-1) + (1 - \lambda) | e(n-1)e(n) | \quad (10)$$

$$\nu(n) = \sqrt{| e(n)/e(n-1) |} \quad (11)$$

The hop dumping factor  $\nu(n)$  is initial as  $\nu_1$  at the beginning of adaptation. When the ratio of  $\nu(n)/\nu(n-1)$  is larger than a threshold  $\tau$ , the hop dumping factor  $\nu(n)$  is jumped to  $\nu_2$ .

### 1.5 VSSLMS-C1

Benveniste et al.<sup>[15]</sup> proposed VSSLMS algorithm in 1990. The algorithm was cited by many papers, such as Refs [16,17]. Based on Ref. [9], the algorithm is given as

$$\mu(n) = \mu(n-1) + \gamma e(n) \mathbf{x}^T(n) \boldsymbol{\phi}(n) \quad (12)$$

where  $\mu(n) < \mu_{\max}$  should be satisfied.

$$\boldsymbol{\phi}(n+1) = \boldsymbol{\phi}(n) - \mu(n) \mathbf{x}(n) \mathbf{x}^T(n) \boldsymbol{\phi}(n) + \mathbf{x}(n) e(n) \quad (13)$$

where,  $\gamma$  is a small positive value to control the convergence speed and MSE, and  $\boldsymbol{\phi}(n)$  is an estimate of the gradient vector.

### 1.6 VSSLMS-C2

Mathews et al.<sup>[18]</sup> proposed VSSLMS algorithm in 1993 which can use both individual and scalar step sizes. For the scalar step size case, it is given as:

$$\mu(n) = \mu(n-1) + \gamma e(n) e(n-1) \mathbf{x}^T(n-1) \mathbf{x}(n) \quad (14)$$

And  $\mu(n)$  should have the upper and lower limits  $\mu_{\min} < \mu(n) < \mu_{\max}$ . In this case,  $0 < \mu(0)$  should be satisfied.

Ref. [18] claimed that the value of  $\gamma$  was not critical to choose. At the same time, considered their algorithm could offer ‘close to the best possible performance’ in the nonstationary conditions.

### 1.7 VSSLMS-D1

Kwong et al.<sup>[19]</sup> proposed the following algorithm in 1992:

$$\mu(n) = \xi \mu(n-1) + \eta e^2(n-1) \quad (15)$$

Ref. [19] claimed that the value of  $\xi$  should be between 0 and 1, and 0.97 was the optimum in their many simulations.  $\eta$  influences both the convergence speed and MSE, it should be small. Also, the algorithm has the upper limit  $\mu_{\max}$  and lower limit  $\mu_{\min}$ .

The step size of the algorithm is correlated with the square of the error. Then the algorithm can have fast adaptation when the error is large. VSSLMS algorithm also reduces sensitivity of the misadjustment to the level of nonstationary. A significant feature of the algorithm is that approximate formulas can be derived to predict the misadjustment in both stationary and nonstationary environments. These theoretical predictions agree well with simulations of the algorithm. Ref. [19] claimed that their algorithm performs at least as well as when compared to the Harris’<sup>[20]</sup> algorithm.

### 1.8 VSSLMS-D2

Aboulnasr et al.<sup>[21]</sup> modified the Kwong’s<sup>[19]</sup> algorithm in 1995 in order to solve the problem that Kwong’s<sup>[19]</sup> algorithm may be unstable in the instantaneous energy of the error signal. Aboulnasr et al.<sup>[21]</sup> used the estimate of the autocorrelation between  $e(n)$  and  $e(n-1)$  to control the step size instead of  $e^2(n)$ . The algorithm is given as

$$\mu(n) = \xi \mu(n-1) + \eta p^2(n-1) \quad (16)$$

$$p(n) = \lambda p(n-1) + (1 - \lambda) e(n) e(n-1) \quad (17)$$

where  $\lambda$  is in the range of  $[0, 1]$  and close to 1.

$\xi$  and  $\eta$  can take the same value as the Kwong’s<sup>[19]</sup> algorithm. Also, the same upper and lower limits can be applied. Ref. [21] claimed that their algorithm got better performance in the stationary environments and a comparable performance in the nonstationary environments. But on the other hand, this algorithm has 3 parameters to be adjusted.

### 1.9 VSSLMS-D3

Huang et al.<sup>[22]</sup> proposed VSSLMS algorithm in 2015. The step size is updated as

$$\mu(n) = \xi \mu(n-1) + \eta e^2(n-1) e^2(n-2) \quad (18)$$

Ref. [22] claimed that the algorithm had a com-

parable convergence ability and MSE with other VSSLMS algorithms. The obvious advantages are high computational efficiency and tracking capabilities in both stationary and nonstationary environments.

## 2 The proposed VSSLMS algorithm and performance analysis

The step size of VSSLMS-D1<sup>[19]</sup> is correlated with the square of instant error. The amplitude of instantaneous error is oscillating. Besides, it is usually mixed with measurement noise. Thus, it is sensitive to the noise disturbance. Based on the insight gained from the above VSSLMS algorithms, an improved one was developed. The idea is to make parameter  $\eta$  in VSSLMS-D1 varying with the time for better performance. The proposed algorithm is updated as follows:

$$\mu(n) = \xi\mu(n-1) + \eta(n)e^2(n) \quad (19)$$

$$\eta(n) = \alpha \times \text{arccot}(|e(n)|) \quad (20)$$

$$\mu(n) = \begin{cases} \mu_{\max} & \text{if } \mu(n) > \mu_{\max} \\ \mu_{\min} & \text{if } \mu(n) < \mu_{\min} \\ \mu(n) & \text{otherwise} \end{cases} \quad (21)$$

In the proposed VSSLMS algorithm, parameter  $\eta(n)$  is related to the sequence of  $e(n)$ , and parameter  $\alpha$  is used to adjust the scale of parameter  $\eta(n)$ . This algorithm can restrain influence of abrupt input signal. It has better robustness compared to VSSLMS-D1 in steady-state. The performance analysis of the proposed algorithm will be a topic of future research. In this work, abundant experiments with AVC system are conducted to verify the effectiveness of the new al-

gorithm.

## 3 Comparison of complexity

For the algorithms mentioned above, majority of them need upper limit to run. And some of them need both upper and lower limits. In fact, the only algorithms that do not require upper limit are VSSLMS-B2<sup>[14]</sup> and VSSLMS-D3<sup>[22]</sup>.

The upper limit should guarantee convergence as well as not impose too much restrictions on the step size<sup>[9]</sup>. However, lower limit can be chosen very roughly. Thus, the upper and lower limits could not be counted as the number of parameters to be adjusted. There is a small constant  $\varepsilon$  in VSSLMS-A2<sup>[12]</sup> to prevent instability. It can be chosen as a small value roughly as the lower limit. Also, the constant  $\varepsilon$  could not be considered as a parameter that should be adjusted.

The comparison of complexity between the above mentioned VSSLMS algorithms is made through 4 indicators: the number of parameters, the number of additions, multiplications and divisions respectively in each iteration. The results of comparison are shown in Table 2.

VSSLMS-B1, VSSLMS-C1 and VSSLMS-C2 only need to adjust 1 parameter. This makes them more convenient in practical application. The algorithms needing more than 3 parameters to adjust are VSSLMS-A2, VSSLMS-B2 and VSSLMS-D2. It is an obvious disadvantage.

Table 2 Comparison of complexity between the above mentioned VSSLMS algorithms

Algorithm	Parameter	Addition	Multiplication	Division
VSSLMS-A1 <sup>[10]</sup>	$2(\alpha, \lambda)$	$L+1$	$L+4$	1
VSSLMS-A2 <sup>[12]</sup>	$3(\lambda, \bar{\mu}, T)$	$3T$	$3T$	1
VSSLMS-B1 <sup>[13]</sup>	$1(\nu)$	$L$	$2L+2$	0
VSSLMS-B2 <sup>[14]</sup>	$4(\nu_1, \nu_2, \tau, \lambda)$	3	5	1
VSSLMS-C1 <sup>[15]</sup>	$1(\gamma)$	$4L+1$	$2L+2$	0
VSSLMS-C2 <sup>[18]</sup>	$1(\gamma)$	$L$	$L+3$	0
VSSLMS-D1 <sup>[19]</sup>	$2(\xi, \eta)$	1	3	0
VSSLMS-D2 <sup>[21]</sup>	$3(\xi, \eta, \lambda)$	3	6	0
VSSLMS-D3 <sup>[22]</sup>	$2(\xi, \eta)$	1	5	0
VSSLMS-New	$2(\xi, \alpha)$	1	4	0

VSSLMS-D1 needs a minor computation cost; one addition and 3 multiplications in each iteration. Also, VSSLMS-D3 and VSSLMS-New have a competitive computation. Conversely, the algorithms needing relatively high computation cost are VSSLMS-A2, VSSLMS-B1, VSSLMS-C1 and VSSLMS-C2. It may influ-

ence the real-time performance.

The proposed VSSLMS-New has 2 parameters to be adjusted before running. There are only 1 addition and 4 multiplications in each interaction. It is competitive both in number of parameters and computation in the above VSSLMS algorithms.



bined respectively to compare the robustness of VSSLMS algorithms. All user parameters are adjusted very carefully to let the VSSLMS algorithms have a fairly competition. Moreover, the choice of these parameters is also guided by the recommended values in their work. The step sizes of all VSSLMS algorithms have the same upper and lower limits if they need. The initial step size of all the VSSLMS algorithms are the same value, such that all these algorithms present similar initial convergence speed.

Performance comparison is made in terms of total MSE. First, all these VSSLMS algorithms are adjusted to a same MSE ( - 40 dB) in steady-state without noise disturbance. Then, the disturbance signal with different level noise are implemented to reveal the robustness to noise of these VSSLMS algorithms. The MSE can be achieved from Eq. (22).

$$MSE(n) = E(e^2(n)) \quad (22)$$

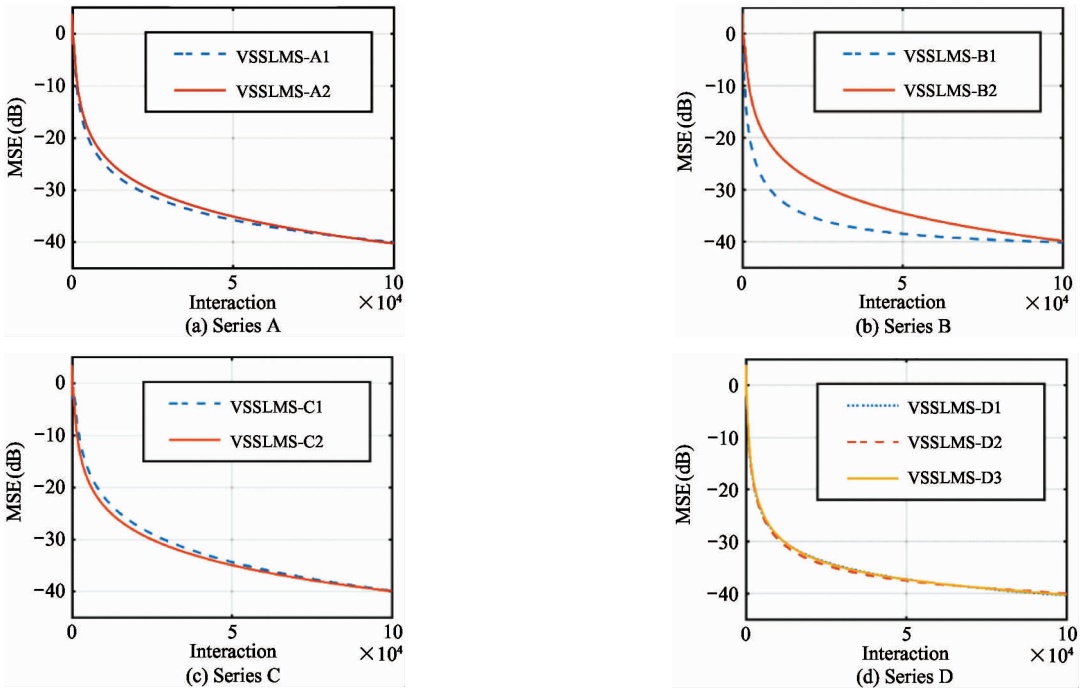
It can manifest the overall performance of the algorithms, including the convergence speed and the steady-state error. With averaging 200 individual runs, the results of simulations are shown in Fig. 4, Fig. 5 and Fig. 6. Fig. 6 presents the MSE curves of VSSLMS algorithms without noise disturbance. Fig. 6 and Fig. 7 present the MSE curves of VSSLMS algorithms with different noise levels respectively.

Figs 4(a) – (d) show the vibration suppression performance of series A, B, C and D VSSLMS algorithms respectively. VSSLMS-A1 has a slightly faster convergence speed than VSSLMS-A2. VSSLMS-B1 is

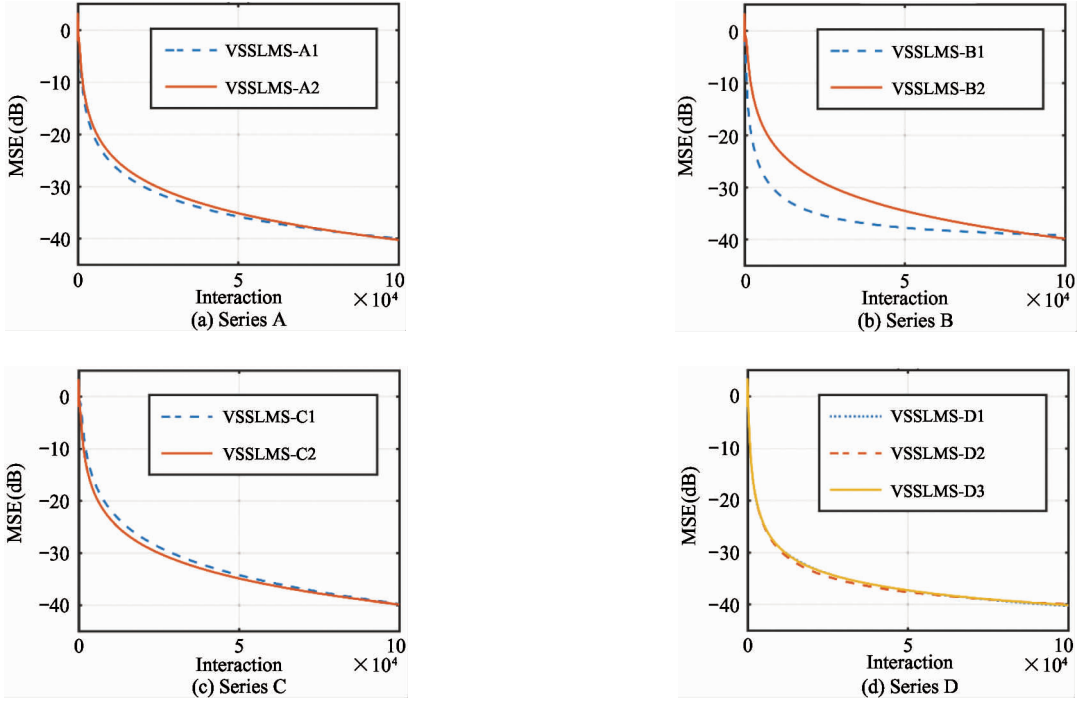
noticeably faster than VSSLMS-B2. VSSLMS-B1 has the fastest convergence in all these VSSLMS algorithms. It reaches steady-state in control time of 80 s. VSSLMS-C2 gets a little faster convergence speed than VSSLMS-C1. In series D VSSLMS algorithms, the 3 algorithms have an almost unanimous convergence speed although VSSLMS-D2 has a little advantage.

As the same, Figs 5(a) – (d) and Figs 6(a) – (d) show the vibration suppression performance of series A, B, C and D VSSLMS algorithms respectively in lower and higher noise level. All the VSSLMS algorithms obtain a worse MSE more or less, especially in higher noise level. As the fastest algorithm in Fig. 4, VSSLMS-B1 gets the worst MSE in noise disturbance environment. It only reaches 38 dB in the higher noise level. Also, in Fig. 7, the series C and D get a clearly worse MSE than them in Fig. 4. It is not obviously different in the suppression performance of series D VSSLMS-D in the noise environments. VSSLMS-D2 has some disadvantages in convergence speed than VSSLMS-D1 and VSSLMS-D3 in higher noise level.

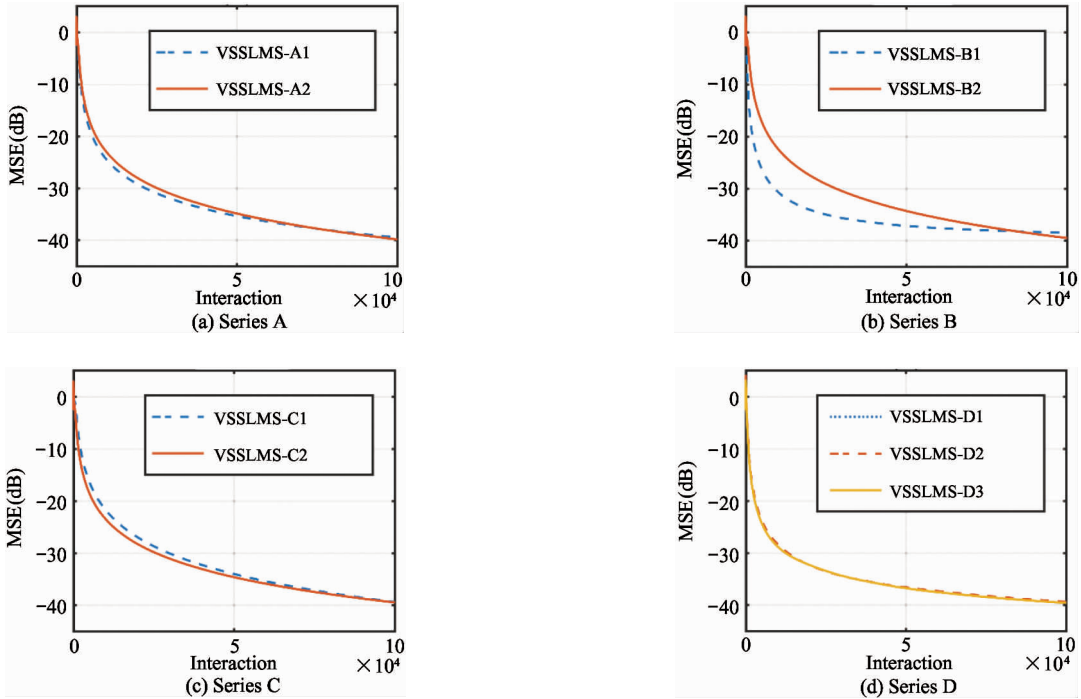
To compare the performance of VSSLMS-New, the fastest convergence algorithms are chosen from every series. They are VSSLMS-A1, VSSLMS-B1, VSSLMS-C2 and VSSLMS-D2. The vibration suppression performance of VSSLMS-New compared with the above 4 algorithms are shown in Fig. 7. Fig. 7(a), Fig. 7(b) and Fig. 7(c) are the MSE curves respectively in zero noise, lower noise and higher noise environment.



**Fig. 4** Comparison of MSE curves of VSSLMS algorithms without noise



**Fig. 5** Comparison of MSE curves of VSSLMS algorithms with lower noise level ( $\sigma^2 = 0.0001$ )

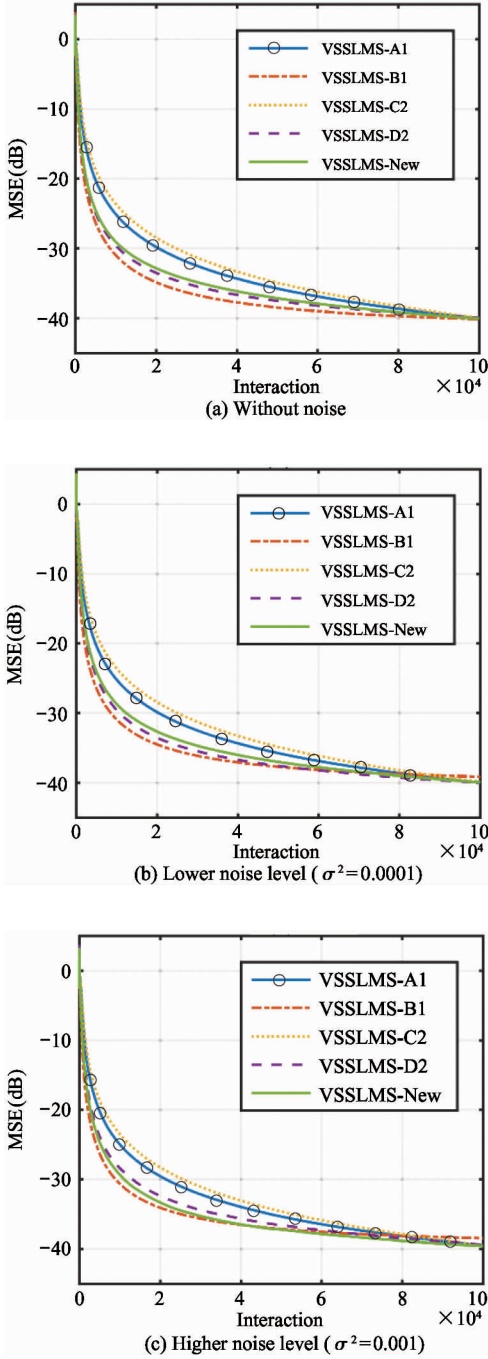


**Fig. 6** Comparison of MSE curves of VSSLMS algorithms with higher noise level ( $\sigma^2 = 0.001$ )

In Fig. 7(a), VSSLMS-B1 presents the advantage in convergence speed than the other algorithms. VSSLMS-New gets the medium level in these algorithms. It is better than VSSLMS-C1 and VSSLMS-A1. When in the noise environments as Fig. 7(b) and Fig. 7(c) shown, VSSLMS-New presents lower MSE in steady-state than others. It shows that VSSLMS-New has a bet-

ter robustness to noise. It is gratifying that VSSLMS-New obtains a better grade in convergence speed in higher noise level. VSSLMS-D2 does not converge fast as it in Fig. 6(a). There is only VSSLMS-B1 converging faster than VSSLMS-New. Unfortunately, the steady-state performance is not good.





**Fig. 7** Comparison of VSSLMS-New and the fastest VSSLMS algorithms of series A, B, C and D for different noise level

## 5 Conclusion

Nine VSSLMS algorithms are reviewed and the computational complexity of these VSSLMS algorithms are compared. A new VSSLMS algorithm is proposed for AVC of the smart cantilever flexible beam. The new algorithm adopted a time-varying parameter based on instantaneous error to improve the robust performance to noise disturbance. As a result, the proposed algo-

rithm can effectively isolate the influence of noise on step size. By an AVC experimental system of the flexible piezoelectric cantilever beam, the performance of the proposed algorithm is compared with other VSSLMS algorithms. Results show that the proposed algorithm has better robustness to noise both in high and low noise levels compared with other VSSLMS algorithms.

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**Fang Yubin**, born in 1990. He is a Ph. D candidate in Electromechanical Engineering and Automation Department of Shanghai University. He received his B. S. degree from China Jiliang University in 2013 and M. S. degree from Lanzhou Jiaotong University in 2016. His research interests include the active vibration control and adaptive control.