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# Global optimization of manipulator base placement by means of rapidly-exploring random tree<sup>①</sup>

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#### **Abstract**

Due to the interrelationship between the base placement of the manipulator and its operation object, it is significant to analyze the accessibility and workspace of manipulators for the optimization of their base location. A new method is presented to optimize the base placement of manipulators through motion planning optimization and location optimization in the feasible area for manipulators. Firstly, research problems and contents are outlined. And then the feasible area for the manipulator base installation is discussed. Next, index depended on the joint movements and used to evaluate the kinematic performance of manipulators is defined. Although the mentioned indices in last section are regarded as the cost function of the latter, rapidly-exploring random tree (RRT) and rapidly-exploring random tree (RRT) algorithms are analyzed. And then, the proposed optimization method of manipulator base placement is studied by means of simulation research based on kinematic performance criteria. Finally, the conclusions could be proved effective from the simulation results.

**Key words:** base placement, rapidly-exploring random tree (RRT), rapidly-exploring random Tree  $^*$  (RRT  $^*$ ), optimization

#### 0 Introduction

Because of the interrelationship between the base placement of the manipulator and its operation object, it is significant to analyze the accessibility and workspace of manipulators for the optimization of their base location. Kamrani, et al. [1] proposed a new approach for optimal base placement by using a response surface method on the concept of path translation and rotation. Aly, et al. [2] developed a method for base location optimization of manipulators in a specific workcell, where a genetic algorithm was applied for optimizing solutions in the finite point set generated in the discrete process of the workspace. Bu, et al. [3] presented an analysis of the feasible base area for manipulators based on operation sequence optimization, before that the area is calculated then divided into discrete grids to reduce computation time. Yang, et al. [4] described a numerical computation method of an open-loop manipulator end-effector reaching the base of a specified point. This method is characterized by translating the optimization of the base placement into the solution of the position and orientation of the base with the definition of a fixed reference frame.

To estimate the implementation process of a specific task, performance measures are usually used to evaluate the base location of manipulators. Santos et al. [5] proposed a strategy to work out the optimal task location with power and manipulability being performance evaluation index, considering maximizing the manipulator accuracy and minimizing the mechanical power consumption. Hammond, et al. [6] addressed the use of a multi-objective weighted isotropy measure as a task agility index in optimizing base placement under the condition of a complex, multitask workcell. For heavyduty manufacturing tasks, a torque-weighted isotropy measure<sup>[7]</sup> is proposed as the metric for the optimization of the manipulator base. The effectiveness lies in the decrease of energy consumption on the premise of adequate global isotropy. Nektarios, et al. [8] illustrated the approximation of the minimum manipulator velocity ratio (AMMVR) targeted at the optimization of velocity performance in the study on the base location of manipulator end-effector performing a position and orientation path following task of a given 3D curved path and orientation.

At present, a number of algorithms could make

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motion planning in the joint space, such as A\*[9,10] and genetic algorithm[11]. However, with the growth of dimensions, the computational complexity increases sharply and expectant results could not be obtained. And the rapidly-exploring random tree (RRT) algorithm<sup>[12]</sup> proposed by LaValle could find out the feasible solution quickly to solve the path planning problems in higher joint space, which is much better than the traditional methods. But, the optimal solution of joint movements have not carried out by this algorithm because there are redundant joint movements for a given end-effectors path. Even though many scholars have tried to induce the growth of the searching tree by generating nodes<sup>[13]</sup>, optimizing paths<sup>[14]</sup> and defining index<sup>[15]</sup>, as the algorithm itself fails to introduce the known information of the configuration nodes into the expansion of the next to calculate a certain target function between all candidate nodes and the impact point, the paths obtained is unlikely to be the optimum. Karaman et al. [16] proposed the rapidly-exploring random tree\* (RRT\*) algorithm on the basis of existing searching algorithm, which could make a redesign of the RRT expansion by adopting an incremental sampling-based technique to obtain an asymptotic optimal characteristic, which also could provide a guarantee of convergence to optimal solutions.

### 1 Problem description

In current study, mostly only the candidate base placement in the feasible area of base (FAB) is evaluated regardless of the quality of the implementing task. In fact, base placement optimization of manipulators should consider two factors: 1) the quality of manipulators performing a given task in a specific base placement; 2) global optimization of base placement in FAB.

#### 1.1 Optimal motion planning

A manipulator is installed at arbitrary point  $B_j$  on the ground in the workcell as shown in Fig. 1. The manipulator is placed vertically with its end-effector point being at  $P_E$  in the initial state. End-effector point  $P_S$  and point  $P_T$  correspond to initial configure  $x_{\rm init}$  and goal configure  $x_{\rm goal}$  of the manipulator, respectively. The task which the manipulator must do is that the manipulator picks the bottle at point  $P_S$ , and places it at point  $P_T$ . During the process of completing the specific task, the RRT algorithm is employed to carry out the motion planning from point  $P_E$  to point  $P_S$ . Moreover, the RRT\* algorithm could be applied in the motion plan-

ning for the manipulator moving from  $P_S$  to  $P_T$  with index imposing constraints, thus to obtain the optimal path satisfying the limitations. Cost function  $c(\cdot)$  is used to evaluate the path and the joint movements, the result of which will be the scores of manipulator base at  $B_s$ .

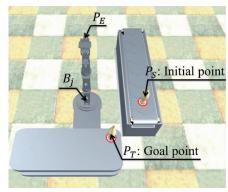


Fig. 1 Description of the pick-and-place operation

#### 1.2 Base placement optimization

The manipulator base could be usually placed in a certain zone, which is called feasible area, for manipulators to complete a specific task. To carry out optimization solution for manipulator base placement, the whole feasible area should be searched to find the globally optimal solution, which is solved by the genetic algorithm in this work. The flowchart of the optimization process is shown in Fig. 2. First of all, relevant environment variables and genetic algorithm parameters are set up. Next, the coordinate of arbitrary point  $B_j$  in the

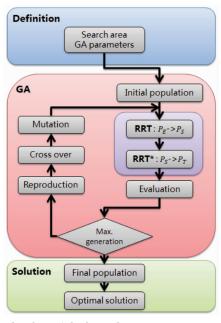


Fig. 2 Flowchart of the base placement optimization process

feasible base area could be encoded. With the manipulator base installed on the ground and the z axis coordinate of the base be 0,  $(B_i^x, B_i^y)$  just could be encoded. Population is initialized and chromosome is decoded to get a coordinate of manipulator base location. For a manipulator in that specific coordinate, the RRT algorithm will be run to accomplish a quick movement from  $P_E$  to  $P_S$ . Then the RRT \* algorithm is performed to make motion planning for the manipulator from  $P_s$  to  $P_T$ , during which index is defined to impose constraints, thus to obtain the optimal path satisfying the constraints of cost function. The defined index is used to evaluate the motion of task implementation and the evaluation result is taken as the fitness value of the current chromosome, then operations of reproduction, crossover, mutation and so on are executed, until the largest generation-predefined is reached. Finally, results are analyzed to get the optimal base placement.

### 2 Analysis of FAB

The feasible area of base is codetermined by three factors: workspace of the manipulator, position of the manipulation target and obstacles in the workcell. As for a spatial manipulator, It is supposed that without consideration of joint limits, its workspace is a solid sphere with a radius of R. The manipulator base locates in the center of the sphere, as showed in Fig. 3. Move the sphere to reach a tangency with target point  $P_i$ . The horizontal plane with  $P_i$  is tangent to the sphere and gets a circle of radius  $R_T$ , where  $R_T$  denotes the maximum radius of FAB to specific point  $P_i$ , which is given by

$$R_T = \sqrt{R^2 - (h_P - h_B)^2}$$
 (1)

where R is the radius of the manipulator workspace,  $h_P$  is the height of the point  $P_i$  relative to the ground, and  $h_B$  is the height of the manipulator base relative to the ground.

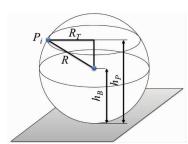
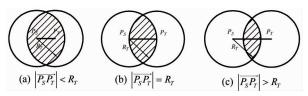


Fig. 3 Determination of FAB of the given point

Without loss of generality, suppose that the heights of initial point  $P_{\scriptscriptstyle S}$  and goal point  $P_{\scriptscriptstyle T}$  relative to the ground are the same. When the end-effector of the

manipulator moves along a straight line, FAB is obtained by Boolean calculation of FAB of  $P_s$  and  $P_T$ . According to the relationship between  $R_T$  and path length  $|\overrightarrow{P_sP_T}|$ , there are three cases of the feasible area. The shaded region is FAB as shown in Fig. 4.



**Fig. 4** FAB of the manipulator when the end-effector moves along a path

In fact, there are other factors that can possibly influence base placement of manipulators. For example, installment of manipulators cannot interfere with operating platform. Joint movements of manipulators cannot collide with possible obstacles. The height of the target object relative to the ground directly determines the size of FAB of the specific point. At the same time, singular configurations during task implementation should be avoided.

### 3 Mean manipulation capability

In order to evaluate the kinematics dexterity quantitatively, Yoshikawa  $^{[17]}$  defined the manipulability index as

$$w = \sqrt{\det(\mathbf{J}\mathbf{J}^T)} = \sigma_1 \sigma_2 \cdots \sigma_m \tag{2}$$

Let  $w_i$  ( $i=1,\cdots,n$ ) denote the manipulation capability corresponding to path points  $P_i$  ( $i=1,\cdots,n$ ) of manipulator end-effector, the total manipulation capability of the task implementation will be

$$w_T = \sum_{i=1}^n w_i \tag{3}$$

In order to make path manipulability obtained from different base location comparable, the mean manipulation capability (MMC) index is defined as

$$W = \frac{\sum_{i=1}^{n} w_i}{n} \tag{4}$$

# 4 An improved RRT\*

The RRT\* algorithm makes a redesign of the RRT expansion by adopting an incremental sampling-based technique to obtain an asymptotic optimal characteristic, which provides guarantee of convergence to optimal solutions. The main feature is that the known information of the configuration nodes is introduced into the

expansion of the next to calculate a certain objective function between all candidate nodes and the target point. It is seen as the index to decide if the candidate node belongs to optimal path nodes, thus to choose one with the optimal objective function to be the next path node. Index defined in the above section is used as cost function to limit the expansion of tree nodes in the RRT\* algorithm to reach the optimal joint movements of manipulators under constraint conditions.

Let the motion planning for manipulators obtain the minimum cost function an example. In the algorithm, a new node and near by nodes could be evaluated instead of being directly added to the node tree, which is divided into two steps:

Step 1: Near configurations set is generated on the basis of a new configuration.

For an arbitrary joint configuration  $x_{\text{new}}$  and a finite set  $V \subset X$  of near configurations, Near(x) procedure returns the set of all  $x \in V$  that are close to  $x_{\text{new}}$ . The relationship between  $x_{\text{new}}$  and x can be expressed as

$$\parallel x - x_{\text{new}} \parallel \leq \gamma \left(\frac{\log(N+1)}{N+1}\right)^{\frac{1}{d}} \tag{5}$$

where  $\gamma$  is a constant, N is the number of joint configurations in search tree, and d is the dimensions of joint space.

The location relationship between an arbitrary joint configuration  $x_{\rm new}$  and near configurations can be described as that a near configuration  $x_{\rm near}$  lies in a sphere centered at  $x_{\rm new}$  and has a radius of

$$\gamma \left(\frac{\log(N+1)}{N+1}\right)^{\frac{1}{d}}$$
. Simulation experiments indicate

that the selection of  $\gamma$  has a great impact on the growth of RRT\*, because the searching tree may degenerate into RRT for limited optimization capability with an undersized  $\gamma$  and an oversized  $\gamma$  may cause this capability too high to search out enough path nodes for use of practical controls.

Step 2: Father and child nodes of the new node are searched in near configurations.

The essence of the search for father and child nodes in the set V is to go through the whole V to find a node  $x_{\rm near}$  that minimizes the cost function from the initial  $x_{\rm init}$  to the goal  $x_{\rm new}$ . The calculation criterion for searching father and child nodes are respectively represented as

$$Cost(x_{near}) + c(x_{near}, x_{new}) < Cost(x_{new})$$
 (6)

$$Cost(x_{new}) + c(x_{near}, x_{new}) < Cost(x_{near})$$
 (7)

Where Cost(x') is the total cost from initial node  $x_{\text{init}}$  to current node x'.  $c(x_{\text{near}}, x_{\text{new}})$  represents the cost from  $x_{\text{near}}$  to  $x_{\text{new}}$ .

To obtain the motion planning of manipulators by

the algorithm above provides not only a guarantee of high efficiency in solving, but also optimization of manipulator joint movements. In the case of the same task implemented and the same initial state of manipulators, the shortest distance of manipulator end-effector as cost function for RRT\* algorithm is taken. The solutions of motion planning for manipulators using RRT and RRT\* are shown in Fig. 5, which illustrates that compared with RRT, path length searched by RRT\* has been shortened to a large extent and is approximate to the shortest one.

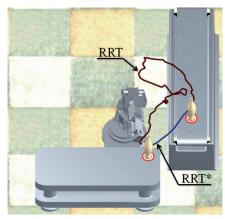


Fig. 5 Comparison of the motion planning for the same task by RRT and RRT \*

# 5 Case study

### 5.1 Simulation object and environment

The kind of manipulators studied in this paper has 7DOF, with coordinate frames specified in Fig. 6. The workspace of this manipulator can be approximately seen as a sphere centered at the point where joint axis 1 intersects joint axis 2, and the radius is the sum

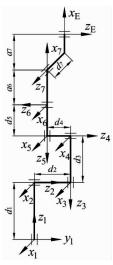


Fig. 6 Coordinate frames of the manipulator

of the lengths of rigid link 3, 5, 6 and 7, which explains that the value of the radius is 0.4464m and the center height relative to the ground denoted as  $h_B$  is 0.1319m. The task of the manipulator is to pick up the bottle located at point  $P_S$  on the conveyor then to place it at point  $P_T$  on the operation platform, as shown in Fig. 7. The coordinates of  $P_S$  and  $P_T$  in the reference frame  $\{I\}$  are respectively expressed as  $P_S = (0.5759, 0.8285, 0.2499)$  m and  $P_T = (0.7705, 0.6808, 0.2499)$  m, so  $|P_SP_T| = 0.24$ m.

The maximum radius of FAB of a specific target point is figured out as  $R_T = 0.4305 \,\mathrm{m}$  by equation . According to analyses above, FAB of the pick-and-place operation is illustrated in the oblique line area in Fig. 7. Choose the search area of the base, which is marked as the green rectangle area in Fig. 7 within the coordinate rage of  $x = [0.46448, 0.65938] \,\mathrm{m}$ ,  $y = [0.53216, 0.69] \,\mathrm{m}$ , in order to make it easier for the calculator program to work out the base placement, as well as to take the installment boundary of the manipulator workspace mentioned in this paper is kind of smaller, the area of FAB is relatively smaller, too.

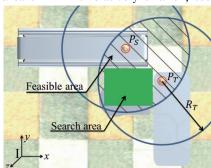


Fig. 7 Descriptions of FAB and the search area in GA

#### 5.2 Optimization simulation

Let MMC during the implementation of a specific task be the optimization objective, in other words, to obtain the maximum MMC. The fitness function can be defined by

$$F_3(k) = \frac{1}{W(k)} \tag{8}$$

where k is the k<sup>th</sup> chromosome in a generation.

The size of the initial population generated randomly is 18 and the number of reproduction generation is 150. Each gene on the chromosome is encoded in 32-bit binary encoding with crossover probability being 0.75 and mutation being 0.10. The elite reserved strategy is adopted in the selection of chromosome. The positional accuracy of the RRT\* algorithm reaching the target point is  $e = 10^{-3}$  m. The evolution process of the genetic algorithm is shown in Fig. 8, where the thick

line represents the converging conditions of the minimum joint total displacement and the thin denotes the average joint total displacement of population in each generation. It illustrates that the optimal solutions can be obtained as the algorithm implemented to the 94th generation, that is, there is no better solution in later iterative process and algorithmic convergence is to stabilize. The average of the joint total displacement shortens with the increase of search iterations and its convergence is tending to the value of the minimum joint total displacement. On the basis of the chromosome and its fitness function, the distribution of the joint total displacement in different locations in FAB is shown in Fig. 9, which displays that the coordinate of the optimal base location is (0.5113, 0.5525) m and MMC will be 0.0104. The movement during the task implementation of the manipulator at this point is shown in Fig. 10.

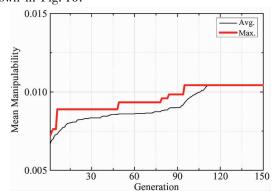


Fig. 8 Evolutions of the average and maximum solution for MMC

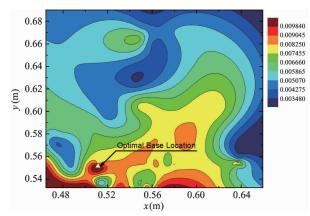


Fig. 9 Distribution of MMC in the search area

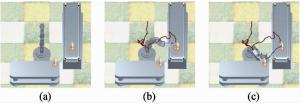


Fig. 10 Movements with the strongest MMC of the manipulator

### 6 Conclusions

A new optimization method of manipulator base placement are proposed in this paper. Compared to the traditional methods, the method in this study takes the influence of the motion planning on placement optimization into consideration. The planning process for the task by manipulators is accomplished to achieve optimal kinematic performance in every task, then to perform genetic algorithm in FAB of the manipulator to obtain the optimal base location. From the simulation results, optimization algorithm of manipulator base location based on kinematic performance criteria could be proved effective.

According to the task of the manipulator end-effectors, to obtain the feasible area of the base location through analyzing the workspace of manipulators and obstacles in the workcell is a good way to facilitate the optimization solution. However, for the research complicated movement of the end-effector such as complex 3D curve of space, the analysis method of FAB should be improved.

The simulation results show that the RRT\* algorithm could obtain the optimal path by optimizing the path during the process of searching. Because the searching tree may be degenerated into RRT for limited optimization capability with an undersized  $\gamma$  and an oversized  $\gamma$  could cause this capability too high to search out enough path nodes for the use of practical controls has a great impact on the growth of RRT\*.

In future research, a dynamic index will be introduced into the RRT\* algorithm. And this optimal method will also be applied to rescue robots.

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